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## **LECTURE 1: From Visual Rhetoric to Multimodal Argumentation**

The lecture introduces key concepts and analytical frameworks for understanding how meaning and persuasion are constructed through multimodal communication. It introduces some basic concepts from semiotics and multimodality before presenting the field of study called visual rhetoric and multimodal argumentation.

### 1. Semiotics and Social Semiotics

- **Semiotics** is the study of signs and of the ways in which they combine to form complex texts.
- Key Thinkers of semiotics are: a) Ferdinand de Saussure (1857–1913), who emphasized the signifier/signified distinction, b) Charles Sanders Peirce (1839–1914), who proposed the triadic model (representamen, interpretant, object), and Roland Barthes (1915–1980), who introduced the idea of multiple levels of meaning and cultural codes.
- Saussure distinguished between two levels of the linguistic sign: a) the **Signifier**: The form the sign takes (e.g., a word, image, sound) and b) the **Signified**: The concept or mental representation associated with the signifier.
- Peirce identified three types of sign according to the relation of the sign (consisting of a representamen and an interpretant) with its object (real-world referent): a)
   Symbol: a sign whose connection with its object is purely a matter of convention (cf. a word), b) Icon: a sign that is related to its real-world referent through similarity, resemblance (cf. a portrait), and c) Index: a sign connected to its object not by convention but causally or physically (cf. natural signs, medical symptoms, etc.).
- Barthes, inspired by Saussure's structure of the sign, proposed a distinction between two Orders of Signification: a) **Denotation**: Literal, common-sense meaning, and b) **Connotation**: Cultural or emotional associations layered on top of denotation.
- While traditional semiotics focuses on the sign itself, **Social semiotics** shifts attention to how people use semiotic resources (modes like image, text, sound) within social contexts to produce and interpret meaning.

### 2. Multimodality

• Stöckl (2004: 9) offers the following **definition of multimodality**: "Multimodal refers to communicative artefacts and processes which combine various sign systems

- (modes) and whose production and reception calls upon the communicators to semantically and formally interrelate all sign repertoires present".
- Two key figures in the social semiotic approach to the study of multimodality are
   Gunther Kress (1940–2019) and Theo van Leeuwen, who proposed a grammar
   approach to visual communication.
- Bezemer and Jewitt (2010) mention the following three theoretical assumptions that
  characterize the social semiotic approach to multimodality: a) Representation and
  communication always draw on a multiplicity of modes, b) All forms of
  communication are shaped through their cultural, historical and social uses to
  realize social functions, and c) The meanings realized by any mode are always
  interwoven with the meanings made with other co-present modes.
- Modes are defined as the socially organized set of semiotic resources for making meaning
- While **semiotic resources** are defined as a certain community's means for making meaning (material and conceptual).
- Meaning arises not simply from the content of what is depicted (representation of
  actors or actions, objects, attributes and settings) and what is said but also from
  formal features that characterize different genres of communication, such as color,
  lines, layout, and typography, when it comes to static images, editing, speed and
  rhythm, when it comes to dynamic images, and volume, speed, and melody when it
  comes to sound or music.

#### 3. Visual Rhetoric

- While Rhetoric was originally defined as the art of using language to convince or
  persuade, modern approaches to rhetoric, such as Burke's (1950) definition of it as
  "the use of symbols to persuade creatures who by their nature respond to
  symbols", have opened the way to study other means beyond the spoken or written
  word as contributing to effective, persuasive communication.
- **Visual rhetoric** provides a model of inquiry that analyzes images and other nonverbal artefacts in order to explain the ways in which they construct and create meaning that address a public in order to persuade.
- Persuasion operates through ethos (credibility), pathos (emotions), and logos (reasoning), which can be expressed visually.

## 4. Visual Figures

- One of the focus areas of visual rhetoric is the study of the visual equivalents of rhetorical figures such as: metaphor, metonymy, irony, hyperbole, antithesis, personification, allusion, rhyme, repetition. Examples from advertisements are offered to illustrate each of these figures and their function.
- These figures create emphasis, contrast, or association, shaping interpretation and persuasive effect.

# 5. Multimodal Argumentation

- While a rhetorical approach to multimodal communication focuses on how
  messages are crafted and their persuasive impact, an argumentative approach is
  interested in identifying the structure of the argument and the reasoning behind it.
- Tseronis (2018) offers the following definition of multimodal argumentation: "A
  rational and social communicative activity, in which more than one mode (besides
  spoken or written language) play a role in the procedure of testing the acceptability
  of a claim/standpoint that has been put (or is likely to be put) into question by
  another party (present or implicit)".
- The study of multimodal argumentation is an **interdisciplinary enterprise** that requires the analyst to draw insights from at least three broad areas, namely Argumentation and Rhetorical Studies, Multimodality Studies, and the specific area of study that focuses on the genre and medium of the artefacts and phenomena analyzed (be it films, cartoons, magazines, advertisements, infographics, etc.).
- It is important to note that not all multimodal texts are argumentative, just like not all written or spoken texts contain arguments; argumentation requires a standpoint, reasons, and warrants.
- The identification and analysis of multimodal argumentation is a cyclical process that requires paying attention to what is depicted, how it is depicted, and in what context/genre.
- Examples from advertisements are offered in order to show how one can start the analysis by focusing on what is depicted, or on how it is depicted, or on the genre and topic, which allow the analyst to identify the main elements of an argument, namely a claim, reason(s) in support of it, and the inferential link between them.

### **Key Takeaways**

- Multimodal artefacts can be persuasive and argumentative when produced in contexts of doubt or disagreement.
- Effective analysis integrates semiotic, rhetorical, and argumentation theories.
- Visual and multimodal communication is central to contemporary discourse, requiring systematic study of form, content, and context.

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